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**PLAY HARD  
WORK BETTER  
LIVE WELL**  
First Coast Games

## **SOCCER TOURNAMENT DETAILS**

**Tournament:** Monday, May 19<sup>th</sup> – Friday, May 23<sup>rd</sup> at 6:30PM

**Location:** Earl Johnson Park

**Address:** 5308 St. Augustine Road, Jacksonville, FL 32207

**Event Director:** Dana Troeger / 904.265.1809 / [dtroeger@fcymca.org](mailto:dtroeger@fcymca.org)

**Event Format:** Competitive and Recreation Pool Play / Single-Elimination  
Tournament

### **ROSTERS**

**Twenty-four (24) is the maximum number of players on a roster** – seven total players (six field players plus a goalkeeper) and seventeen substitutes. All teams must have a minimum of two (2) females on the field at all times. All players must sign a First Coast Games waiver to be eligible to play.

### **UNIFORMS**

All teams are required to wear the First Coast Games t-shirt that is provided. There is no rule on the color of shorts. Shorts must be an appropriate length and must be worn properly. **All players must wear shin guards.** It is the tournament director's discretion to hold a player out of a game for inappropriate uniforms. No metal cleats will be allowed.

### **COACHES**

Each team is allowed to have one person not in uniform in the bench area. That individual is not eligible to play in the game and must remain on the sideline during play.

### **SPECTATORS**

Spectators will be asked to stay on the sideline opposite the players. First Coast Games staff asks that spectators stay at least 10 feet away from the sideline to avoid injury to themselves or the players.

## **7 vs. 7 SOCCER RULES**

### **NUMBER OF PLAYERS**

**Twenty-four (24) is the maximum number of players on a team** – seven total players (six field players plus a goalkeeper) and seventeen substitutes. All teams

must have a minimum of two (2) females on the field at all times. The team must have 2 females on the field to start or the team will be required to play down.

### **SUBSTITUTIONS**

Substitutions may be allowed at any dead ball situation.

### **TEAM UNIFORMS**

All field players must wear the First Coast Games t-shirts that are provided by the YMCA during play. The goalie must wear a different color shirt than all other players. All players must wear shin guards.

### **BALLS**

All teams will play with a size-5 ball. Game balls will be provided for all games.

### **FIELD DIMENSIONS**

The playing field is 60 yards long by 40 yards wide.

### **THE GOAL BOX**

The goal box, 80 feet wide by 40 feet deep, is directly in front of the goal. The goals are 6 feet high by 12 feet wide.

### **GAME DURATION**

The game shall consist of two 25-minute halves separated by a five-minute halftime period. A team will be forfeited, at the discretion of the referee, if they are not present at game time. No timeouts.

### **GOAL SCORING**

A goal may only be scored from a touch (offensive or defensive) within a team's **offensive** half of the field (Ball must be completely on the offensive half of the field, cannot be touching the midline). **NO SCORING FROM KICKOFF. Female goals are worth 2 points.**

### **OFFSIDE RULE**

No offsides.

### **NO SLIDE TACKLING**

Players can slide for a ball if there is no contact/intent to contact initiated. (Example: Player can slide for a ball that is going out of bounds, if no other players are around).

### **FIVE-YARD RULE**

In all dead ball situations, **including kickoffs**, defending players must stand at least five yards away from the ball. If the defensive player's goal area is closer than five yards, the ball shall be placed five yards from the goal area in line with the place of penalty.

### **THROW/KICK-INS**

The ball shall be thrown or kicked into play from the sideline any time the ball is played outside the touchline. (Ball must not be touching any part of the line.)

## **PUNTING**

There will be no punting allowed, even from the goalie.

## **INDIRECT KICKS**

All dead ball kicks (free kicks and kickoffs) are indirect with the exception of corner kicks and penalty kicks.

## **GOAL KICKS**

May be taken from any point of the **goal box**.

## **KICKOFF**

Kickoff will take place at midfield and is **indirect kick**; the ball must be played forward.

## **PENALTY KICKS**

Shall be awarded if, in the referee's opinion, a scoring opportunity was nullified by an infraction (the infraction does not automatically result in a red card). It is a direct kick taken from the box with goal keeper with all players behind the midfield line and the player taking the kick. This is a "dead-ball" kick. If a goal is not scored, the defense obtains possession with a goal kick.

## **PLAYER EJECTION (RED CARD)**

Referees have the right to eject a field or bench player from the game for continual disobedience or as a result of an incident that warrants sending off. The team may then continue with their remaining players; however, if the player receiving the red card was on the field of play, the team must complete the **entire game** a player short. The player receiving the red card will **automatically be suspended for their next game (NO EXCEPTIONS)**.

## **MERCY RULE**

There will be a mercy rule in effect, if, and only if a team is up by eight (8) goals after completion of the first half of play (25 minutes).

## **OVERTIME**

Overtime shall consist of two 5-minute halves, with a coin toss to decide kickoff/direction. The team with the greatest score in overtime is the winner. If the score remains tied after overtime, the game will go to penalty kicks with each team selecting five (5) players that were on the field at the end of overtime. After the first round of penalty kicks, the remaining field players will alternate in the same order in a sudden death penalty kick format until one team scores unanswered. **If one team has received a red card during the game and finishes with four (4) players on the field, a remaining roster player (other than the red carded player) may be chosen to kick in the rotation of penalty kicks. If the red-carded player is the last remaining roster player, one of the two field players may kick twice.**

## **SPORTSMANSHIP**

Players, coaches and spectators are expected to act in the nature of good sportsmanship at all times. There will be no abuse of referees or YMCA staff, verbal or otherwise, at any First Coast Games event. Any indication of such behavior by a coach or spectator will result in immediate removal from the facility.

We are all here to play soccer and have fun.

**SITUATIONS OR OCCURRENCES THAT THESE RULES DO NOT ADDRESS SHALL BE LEFT TO THE SOLE DISCRETION OF THE TOURNAMENT DIRECTOR.**